

NUMBER OF PLAYERS: Nine is the maximum number of players on a team; four field players at one time along with one goal keeper for each team. Substitutes may occur at any dead ball situation, but players must get referees attention and enter and exit at the half-field mark only.

GOAL BOX: The goal box is directly in front of the goal. The goal keeper may hold ball in hands inside the goal box. Keeper may not punt the ball and is only allowed to throw ball from goal box. If ball is PASSED back to goal keeper by his/her team and the keeper picks up ball with hands, this will result in a free kick outside of box for opposing team. A deflection or an unintentional ball to keeper does not count as a pass back.

Penalty Kicks: will be taken from top of the goal box. All players must be behind the play. Missed penalty will result in a goal kick by the defending team.

GAME DURATION: The game shall consist of two halves separated by a five minute halftime period. Half times will vary for each age group: Division 1 (12min), Division 2 (15min), Division 3 (15min)

GOAL SCORING: A goal may be scored from a touch on the offensive half on the playing field. Total score will not be kept.

NO OFFSIDES IN 5-V-5 SOCCER AND NO SLIDE TACKLING IN 5-V-5 SOCCER

FIVE YARD RULE: In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

KICK-INS: The ball shall be kicked into play from the sideline instead of throw in.

INDIRECT KICKS: All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception to corner and penalty kicks.

GOAL KICKS: May be taken from any point on the end line, and not in the goal box area.

KICK OFF: May be taken in any direction.